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the global future forum

# \*Wild Cards\* What Makes Them Important?

Future Scene 2004 "Seize the Future", UIMC - July 6, 2004



## Future Shocks ...

#### **Events that changed the future**

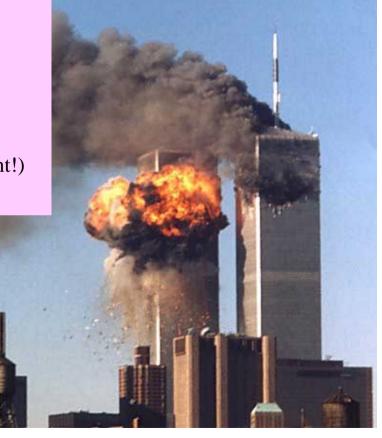
1929 Black Friday
1957 Sputnik shock
1963 Assassination of Kennedy
1973 Oil price shock
1986 Tschernobyl
1990 Implosion of the Soviet block

(2000 Y2K Problem, sorry, "missed" event!)

2001 9/11

#### **Crystal ball questions:**

- Will the trends continue? (to be favorable for our business?)
- What is "the next big thing"?
- And when will it happen?
- Can we prepare?



The future lies beyond the discontinuity...



## Wild Cards – Unexpected Discontinuities

#### Sudden events with:

- Low probability (less than 0.1)
- High impact
- Surprising character



"A wild card is a future development or event with a relatively low probability of occurrence but a likely high impact on the conduct of business"

(BIPE Conseil, Insitute for the Future, Copenhagen Institute for Futures Studies 1992, p. v)

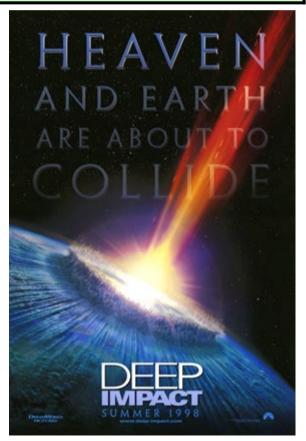


## WC: Asteriod Impact

Probability	Impact	Focus
•000000	•••••	???

#### Origin:

- Purely natural (independent of man)
- Impacts:
  - Depending on mass and impact point
  - "Nuclear" winter
  - Extinction
- Winners:
  - Evolutionary successors of man
- Loosers:
  - We all ...

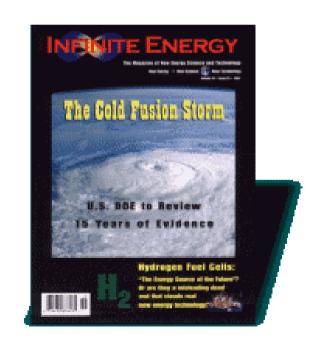




## WC: Cold Fusion Energy

Probability	Impact	Focus
••••000	•••••	Infinite energy at no cost

- Origin:
  - Scientific Breakthrough
- Impacts:
  - Independence from oil
  - New space age?
  - New conflicts, new arms race?
- Winners:
  - All energy consumers
  - Environment
- Loosers:
  - Saudis
  - Inflexible power providers





## WC: Life Expectancy Drops

Probability	Impact	Focus
•••••	•••••	Health, but pervasive impacts

#### • Origin:

- New epidemics and/or civilization diseases (obesity!)
- Combined with decline of public health system

#### • Impacts:

- Life expectancy divide
- Economic decline
- Revolutions?

#### • Winners:

- Some insurers???(to be identified)
- Loosers:
  - The short-lived ...
  - Democracy?





## WC: Risks Without Insurance

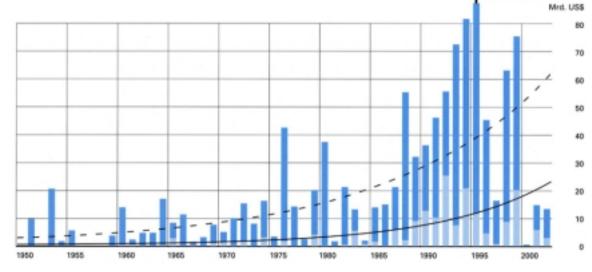
Probability	Impact	Focus
		Most big risks

#### • Origin:

Increase in "bad risks" like large catastrophies& litigations

#### • Impacts:

- Risk avoidance
- Innovation curbed
- Winners:
  - Churches?
- Loosers:
  - Risky businesses



Natural catastrophies: Total and insured damage



## Summing It Up

#### **Origin:**

- Nature
- Innovation
- Politics

#### **Impacts**:

- Whole string
- "Domino effect"
- Counter-intuitive
- Described by scenario "in a nutshell"

#### Different kinds of **plausibility**:

- Low probability
- Very low probability
- Implausible
- Impossible (according to present state of knowledge)

Wild Cards – What IF ...

Not Extrapolation – But Speculation? Not Numbers – But Narratives?



## Futurequakes

#### Wild cards

- are not sufficientely known risks / opportunities
- undermine current trends
- create new futures
- influence our thinking about the future
- influence our thinking about the past
- give rise to new concepts and new perceptions



Wild cards are earthquakes of the mental landscape!



## Life Cycle of a Wild Card

#### Latency

- Converging causal chains
- "Weak signals", mostly undetected
- Sometimes a hint in: the arts, some scientific discipline, science fiction

#### **Eruption**

- The "event": sudden manifestation (wild card, in narrow sense)
- "Very strong" signals
- Overreactions: panics, hype
- Controversial interpretations

#### **Normalisation**

- Spreading of impacts (effects of second and higher order)
- Normalisation: getting used to it
- Standard interpretation (mostly with paradigm change)



time



## Wild Card Management

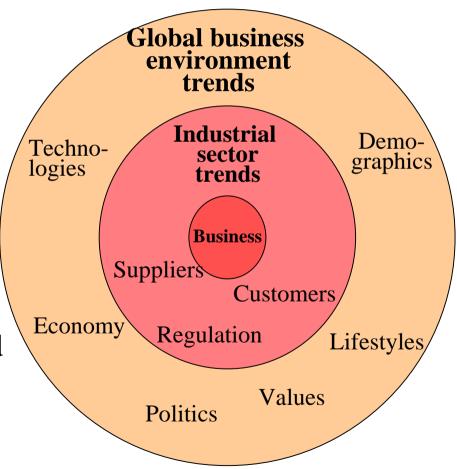
## **WCM** Bounding Identification Evaluation **Strategy Building Implementation**

- Bounding:
   Define task,
   search strategy etc.
- **Identification**: Establish portfolio of wild cards
- Evaluation:
  Analyse premises and impacts of wild cards
- Strategy Building: Find strategies to minimise risks and to seize opportunities
- Implementation: Communicate strategy, implement measures



## Establishing the WC Portfolio

- Where to look?
  - How to overstep a perhaps too narrow horizon?
  - What are appropriate filters for a monitoring?
  - All systematic approaches may exclude the most interesting emerging things!
- Does it make sense to look for implausible or impossible wild cards?
  - And how could I communicate them to the board?



To every trend, there are wild cards!



## Wild Cards – More Examples

#### Financial sector

- Global e-cash supplants national currencies
- Complementary (local barter)
   currencies take over
- Introduction of the Tobin Tax
- New oil price shock

#### • Ecology / Environment

- A new Tschernobyl
- Decline of the sperm count
- World food crisis
- Gentech disaster
- Sustainability backed by the US

#### Political sphere

- End of the nation state
- Local nuclear war
- Dissolution of the UNO
- Islamic enlightenment
- Populists take over EU
- The USA goes protectionist

#### Technology

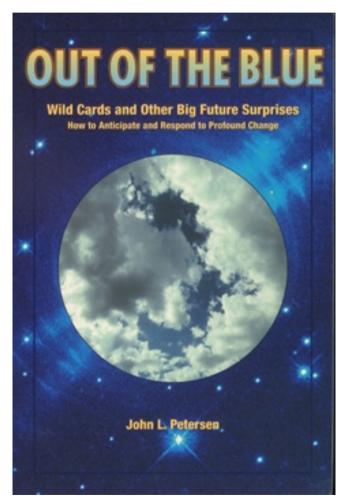
- Airship cargo successful
- Fetal sex selection possible
- Revolution of nano-materials
- Mobile electrosmog panic
- Personal fabrication



## Evaluation According to Petersen

#### • Criteria:

- Rate of Change
- Reach
- Vulnerability
- Outcome (Unsecurity)
- Time lags
- Political opposition
- Power factor (individual impact)
- → "Impact Factor"



 $\Delta C + R + V + O + T + Op + P = I_{Al Source: John L. Petersen, 1997 / 2003}$ 



### **Strategies From Wild Cards?**

- Ameliorate the flexibility / scope of reactions of the company
  - learning organisation
- Establish "Early Warning System"
  - Scan for weak signals
  - Networking

- Test strategies against wild card portfolio!
- Develop robust overall strategies
  - e.g. precaution by means of insurance, contract items ...
  - e. g. adapting the product portfolio

"Thinking in advance"!



## **Experiences With Wild Cards**

#### **Z\_punkt** projects for:

- Telekom
- Bayer
- Gerling Insurance
- Use of wild cards is very stimulating:
  - As eye-opener
  - To counteract certain pitfalls
    - lack of imagination
    - wishful thinking / hyperworst-case thinking

- Easy to find, to invent wild cards
- But difficult to implement results of WCM independently
- → Complement "traditional" strategy building (e.g. SWAT) with WCM
- Elements of WCM are helpful in "traditional" strategy building
  - show weak points of strategies
  - open new perspectives



## **Conclusion I**

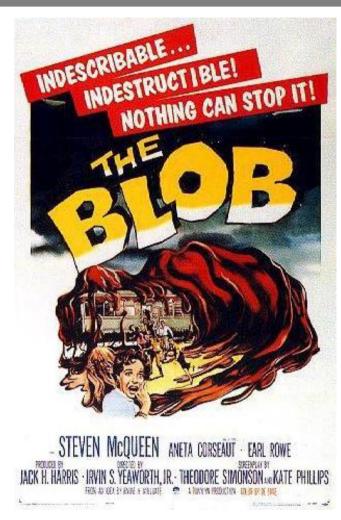
#### Wild cards:

- Low individual probability
- Large number increasing with time

Even for  $p_i \ll 1$  holds for sufficientely large  $n (n \rightarrow \infty)$ :

$$\prod_{i}^{n} (1 - p_i) \rightarrow 0$$

The probability of realization of the standard scenario approaches zero.



In the long run, wild cards will shape the future.



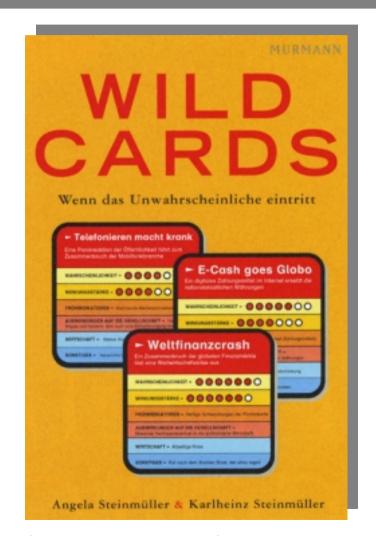
### **Conclusion II**

#### Mark Twain:

"Forecasting is very difficult, especially about the future."

#### **Steinmueller's Rule:**

"The easier forecasting is, the lower is the intellectual and commercial benefit."



**Action, Not Prediction Matters!** 



## Thank you for your attention!

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